

PHILLIP SQUARCETTA

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<https://philsquares.github.io/portfolio-webpage/>

WORK EXPERIENCE

Orbis Technologies

Software Engineer

December 2020 - January 2023

- Provided support for the integration of content, data sources, data services, and applications with Orbis Technologies products and services.
- Debugged and tested software code using Visual Studio Code and IntelliJ IDEA.
- Modified existing software to add new features using Linux OS.
- Updated the Product Team build and infrastructure code using version control (Gitlab).
- Languages/Frameworks used include Angular, HTML, SCSS, TypeScript, and Java.
- Leveraged Atlassian Suite products (Jira, Confluence) to update criteria for tickets, sprint boards, and other documentation.

PrimePay Financial Services

QA Systems Analysts Intern

May 2019 - August 2019

- Worked with Technical Business Analysts, System Architects, and Full Stack Developers to deliver business services to PrimePay's internal and external customers.
- Responsibilities included creating test plans based on requirements and knowledge of systems, executing test plans, documenting results, and tracking bugs.

ResNet Central

IT Consultant Intern

December 2018 - May 2019

- Provided help desk and field support for both residential and commuter students.
- Managed multiple priorities and provided excellent customer service to all campus technology users.
- Troubleshooted wired and wireless network connections over the phone or on-site locations.
- Performed diagnostics and escalated tickets, as required, to ensure appropriate and prompt solutions to user problems.

PROJECTS ([HTTPS://GITHUB.COM/PHILSQUARES](https://github.com/PHILSQUARES))

Simon-Game: *HTML 5, CSS 3, JavaScript, jQuery*

<https://philsquares.github.io/Simon-Game/>

The Simon Game project is based on a real life electronic game which involves short-term memory skill. Each level presents a series of tones and lights that requires a user to repeat the sequence. If the sequence is incorrect, the game resets.

Drum-Kit: *HTML 5, CSS 3, JavaScript*

<https://philsquares.github.io/Drum-Kit/>

Interactive Drum Kit that allows users to create various beats using their keyboard or by clicking the images on screen.

TinDog: *HTML 5, CSS 3, Bootstrap*

<https://philsquares.github.io/TinDog/>

Landing page for an app that helps dog owners meet new friendly dogs in their area.

EDUCATION

West Chester University of Pennsylvania

BS Computer Science *GPA: 3.868*

West Chester, PA

Aug 2016 - Dec 2020

ACTIVITIES/AWARDS

Dean's List

College of Sciences and Mathematics

West Chester University

April 2020 & December 2020

Local Hack Day

Developed a working game using Unity.

Major League Hacking (MLH)

Fall 2018

Computer Science Club

Gained knowledge and skills in various areas of computer science through coding challenges, workshops, and networking events.

September 2017 - December 2020